



Lee Enfield is **SPACE ACE**



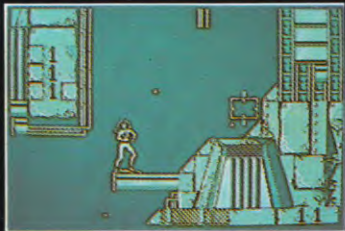
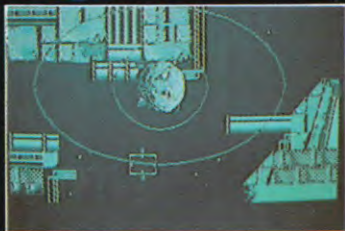
INFOGRAMES



AMSTRAD CPC DISK



Lee Enfield is **SPACE ACE**



LEE ENFIELD is invariably to be found slap-bang in the middle of trouble. His unique ability to deal with trouble puts him top of the list when it comes to calling for a man who is never out of his depth.

Even time is no barrier to Lee solving the trickiest of problems, for he is a new hero "A Time Troubleshooter".

He can speed through the third dimension to wherever he's needed, ready to don whichever mantle is required as he challenges evil whenever it appears.

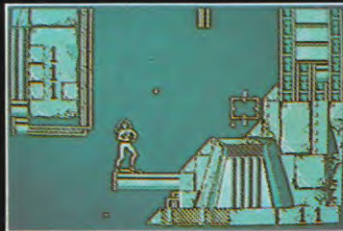
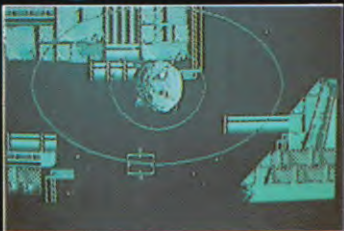
And so in this, his first appearance on the British computer screen, Lee has had to travel into the 22nd Century to take on Troopers, Snipers and strange galactic monsters in his bold fight against the enemies of Mankind, truly living up to his reputation as **SPACE ACE**. The first **LEE ENFIELD, TIME TROUBLE SHOOTER**, program is an action packed shoot-em-up.



Lee Enfield is SPARCE ACE



Lee Enfield is SPACE ACE



LEE ENFIELD is invariably to be found slap-bang in the middle of trouble. His unique ability to deal with trouble puts him top of the list when it comes to calling for a man who is never out of his depth.

Even time is no barrier to Lee solving the trickiest of problems, for he is a new hero "A Time Troubleshooter".

He can speed through the third dimension to wherever he's needed, ready to don whichever mantle is required as he challenges evil whenever it appears.

And so in this, his first appearance on the British computer screen, Lee has had to travel into the 22nd Century to take on Troopers, Snipers and strange galactic monsters in his bold fight against the enemies of Mankind, truly living up to his reputation as SPACE ACE. The first LEE ENFIELD, TIME TROUBLE SHOOTER, program is an action packed shoot-em-up.



MITRE HOUSE, ABBEY ROAD, ENFIELD, MIDDSX EN1 2RO TEL. 01-364 0123
FAX 01-360 9119



Lee Enfield is SPACE ACE

Lee Enfield is
SPACE ACE



AMSTRAD CPC DISK